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## TASK MANAGEMENT OR CONTROL - Patent Storm

2005-06-076904595 Priority in a **portable thread environment** ... 2004-11-236823510 **Machine** cut **task** identification for efficient partition and distribution ... www.patentstorm.us/class/ 718/100-TASK\_MANAGEMENT\_OR\_CONTROL.html - 39k - <u>Cached</u> - <u>Similar pages</u>

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### **State Threads** for Internet Applications

... to avoid lock contention around its own global data (a non-trivial task), ...
The State Threads library is a derivative of the Netscape Portable Runtime ...
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## Thread Migration for High-Performance Distributed Computing

To implement **thread** migration in a heterogeneous **environment**, ... systems to generate **machine**-independent information of a **thread's** running **state**. ... www.cs.kent.edu/~farrell/ ocarnet/research/steve.chapin.html - 11k - <u>Cached</u> - <u>Similar pages</u>

# Bakar - Fast Fundas Series - Real-Time (Realtime) Systems ...

In computer science, a finite-state machine (FSM) or finite-state automaton ... One of them is the internal state of a task. This is a very common model and ... dinkercharak.com/comp/fastfundas/rts.htm - 28k - Cached - Similar pages

#### 1.2. Definitions

A number assigned to a **task** or **thread** in a multitasking system that sets the ... **state machine** / **state** control. A type of control system where you define ... developers.cogentrts.com/cogent/cogentdocs/gl-defs.html - 61k - <u>Cached</u> - <u>Similar pages</u>

### The NKS Virtual Machine

The virtual **machine** supports a multithreaded execution **environment** with the ...

The runtime **state** of a **thread** is defined by the context (discussed below). ...

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The runtime **state** of a **thread** is defined by the context (discussed below). ... A **thread** from outside the virtual **machine** can migrate into the virtual ... developer.novell.com/research/ devnotes/1999/septembe/05/dpv.htm - 44k - Cached - Similar pages
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#### Keep It Simple: Towards a Simple Realtime Software Design

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Typically state machines do not call blocking OS primitives while executing ...

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1.2 The Exercise As we have mentioned, a **thread** shares its **state** with theunderlying ... **machine** contexts on which user-space **threads** can be im-plemented. ... www.gnu.org/software/pth/rse-pmt.ps - <u>Similar pages</u>

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